



## Card games for two to six players

Soil Works is a card activity for 2-6 players designed to help learners understand the characteristics of the main components of soil. It comes as a pack of cards organised into five suits, each of which has 13 cards.

The suits are:

- Clay
- Silt
- Sand
- Living organisms
- Organic particles

## Rules for Rummy

- Shuffle the cards and decide who will deal.
- The dealer gives out six cards per player in a clockwise direction. The dealer places the remaining cards face down in the centre of the table and turns over the first card to create a discard pile.
- The first player decides whether to take the discarded card or the card on the top of the pile. The player then discards a card. [Players must have six cards at all times.]
- Players with three cards from one suit have created a 'set' and can put this on the table face up.
- The winner is the first to make two sets. The game may then continue or finish at that point.